KUMAR PRASUN

Software Developer

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EDUCATION	
New York University - Courant, New York City, USA	Sept 2021-May 2023
Master of Science, Computer Science	
Relevant Coursework: Operating Systems, GPU Programming, Artificial Intelligence	
Birla Institute of Technology and Science - Pilani, Hyderabad, India	Aug 2016-May 2020
Bachelor of Engineering in Computer Science	
Birla Institute of Technology and Science - Pilani, Hyderabad, India Master of Science, Mathematics	Aug 2015-May 2020

EXPERIENCE

New York University

Graduate Research Assistant

- · Conducted in-depth research on communication and memory overheads of various application types running on GPUs.
- · Proposed and developed highly accurate GPU simulator models to enable AI-assisted performance optimization of these overheads, resulting in a significant reduction in GPU processing times.

BITS Pilani Hyderabad

Junior Software Developer

- In collaboration with Nvidia, developed high-performance CUDA and MPI enabled accelerated mesh-free solvers for computational aerodynamic simulations.
- Devised memory & compute optimizations to be able to quickly process massive grids in the order of several millions of points spread over multiple distributed GPU systems.
- · Profiled and analyzed performance statistics of multiple solvers written in CUDA, Fortran, Julia & Python, leading to more than 130x speedup on average of the different solvers versus their CPU counterparts.
- Developed a source-to-source compiler capable of generating tangent-differentiated code for large scale projects with thousands of lines of code in under 1 second.

Google Summer of Code (with OpenAstronomy)

Open Source Developer

- Developed and verified 16 new astronomical procedures for AstroLib.il, an open-source Julia.
- Discovered and patched multiple bugs in the astronomical routines of NASA's IDL Astronomy User's Library.
- Implemented missing documentation and test sets in required procedures of AstroLib.jl, to reach 100% code coverage.
- · Increased type stability & improved performance time of the AstroLib.jl library.

PROJECTS

eCommerce Website

- August 2022-November 2022 Developed the back end for customers information of an eCommerce web site as a collection of RESTful service.
- Setup an automated CI/CD pipeline that deployed the service to a Kubernetes Cluster on the IBM Cloud automatically.
- Implemented Flask-RESTX to build REST APIs and generated swagger documentation for the service.

BattleCode AI Bot

- January 2023-February 2023 Developed a Java bot for MIT's AI programming competition that secured us the 4th place in the finals.
- Implemented continuous integration and developed codegen scripts to automatically create and update more than 5000 lines of Java code.

Personal Portfolio: https://testsubjector.github.io/portfolio

PUBLICATIONS

An Implicitly Parallel Meshfree Solver in Regent

2020 IEEE/ACM 3rd Annual Parallel Applications Workshop: Alternatives To MPI+X (PAW-ATM) Optimized and benchmarked performance of Regent parallel CFD solvers with explicitly parallel versions written in Fortran 90 and Julia.

SKILLS

Programming Languages: Python, C++, Julia, Java, CUDA Technical Skills: Git, Linux, Bash scripting, Godot, Unity, IBM Cloud, Docker, PETSc, Kubernetes Experience with: DevOps and Agile, Parallel Programming (CUDA/MPI), Artificial Intelligence, Open-Source Development, **Operating Systems**

ACHIEVEMENTS

2022 & 2023 Finalist for MIT's BattleCode AI competition. Awarded Junior Research Fellowship by the Govt. of India

May 2022-Aug 2022

June 2020-June 2021

May 2017-August 2017